

Clipboard API

Image Copy/Paste

Flow of Image Copy

1. Long press

- `_fireCtxMenuEvent()`
- Create a menu with new copy image option

BrowserElement Parent.js

Long press on a image

BrowserElement ChildPreload.js

- `_contextmenuHandler()`
- Call `_setCommandNode()`
 - Set current **HTMLImageElement**

Send async msg

2. Click copy image

Click "Copy Image"

New BrowserElement API

`nsBrowserElement::CopyImage()`

BrowserElement Parent.js

- `copyImage()`
 - Send an async message to child and do `copyImage` command

Send async msg

BrowserElement ChildPreload.js

- `_recvDoCommand()`
 - Call `docShell.doCommand()` **cmd_copyImage**

(skip some functions)

nsClipboardImageCommands

- `DoClipboardCommand()`
 - Set `COPY_IMAGE_DATA`
 - Set `COPY_IMAGE_HTML`

nsDocumentViewer

- `CopyImage()`
 - Get current **HTMLImageElement**, which we set before

(skip some functions)

nsClipboardProxy

- `SetData()`
 - `SendSetClipboard()`

IPC

ContentParent

(skip some functions)

gonk/nsClipboard

- `RecvSetClipboardData()`
 - Prepare HTML string
 - Prepare `imgIContainer`
- `SetData()`
 - **kHTMLMime**
 - Copy HTML `nsAutoString`
 - **kNativeImageMime**
 - Clone `DataSourceSurface`

data flow

GonkClipboardData

Container for all copied data

Flow of Image Paste

- nsClipboard::GetData()
 - Copy data according to the flavor list (After getting the one with higher priority, we skip others)
 - text/html
 - image/png
 - image/jpeg
 - image/jpg
 - image/gif
 - Encode Image according to image format by **imgTools**
 - SetTransferData()

